

Crash course in Handling networks with MATLAB

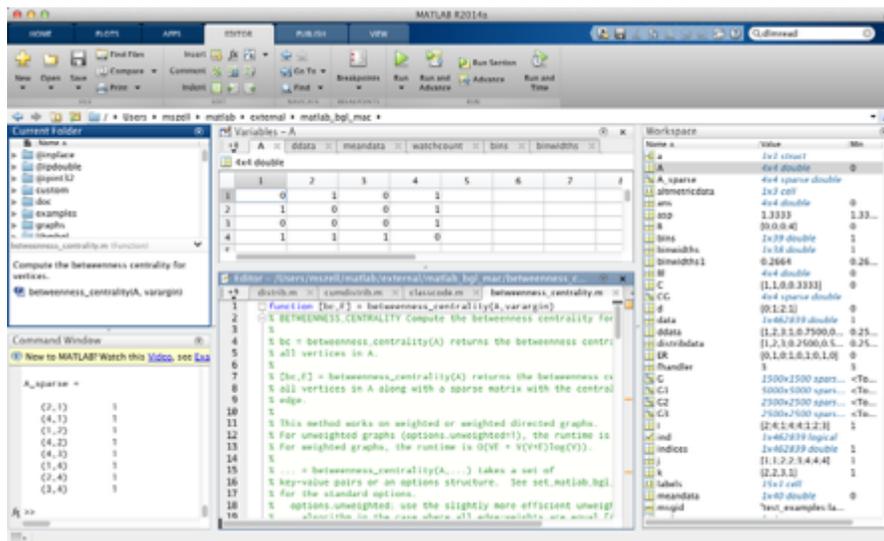
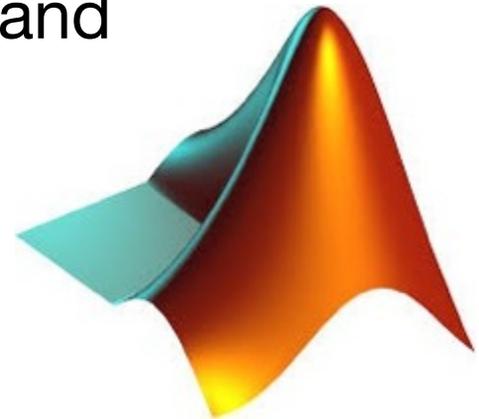
Michael Szell, CCNR

Oct 6th, 2014

MATLAB is...

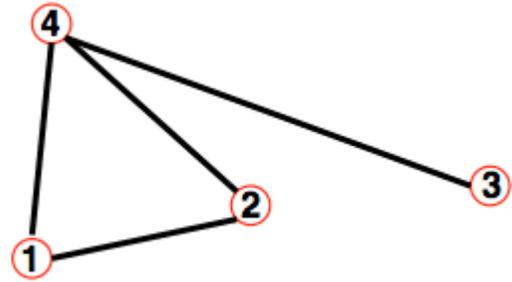
... a numerical computing environment and high-level programming language

... fast with matrix manipulation



Network representation

Full matrix



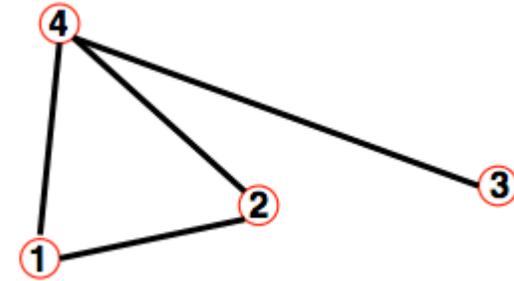
```
>> A = [0 1 0 1; 1 0 0 1; 0 0 0 1; 1 1 1 0]
```

A =

0	1	0	1
1	0	0	1
0	0	0	1
1	1	1	0

Network representation

Sparse matrix



```
>> A = [0 1 0 1;1 0 0 1;0 0 0 1;1 1 1 0];
```

```
>> A_sparse = sparse(A)
```

```
A_sparse =
```

(2,1)	1
(4,1)	1
(1,2)	1
(4,2)	1
(4,3)	1
(1,4)	1
(2,4)	1
(3,4)	1

```
>> A = full(A_sparse); % Don't do if matrix is large!
```

The “tiny network incident”



```
A_sparse = (1000000,1000001)    1
```

```
>> A = full(A_sparse)  
?
```

The “tiny network incident”



```
A_sparse = (1000000, 1000001)    1
```

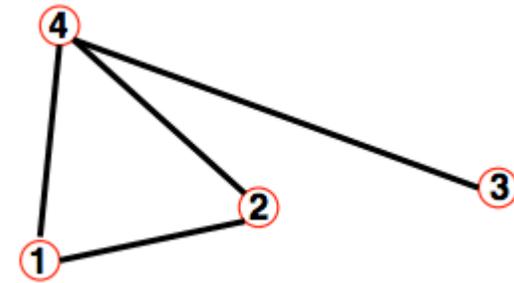
```
>> A = full(A_sparse)
```



(Dramatization)

Make sure your node ids are integers starting at 1

Network representation



Sparse matrix

```
>> A = [0 1 0 1; 1 0 0 1; 0 0 0 1; 1 1 1 0];
```

```
>> A_sparse = sparse(A)
```

```
A_sparse =
```

	(2, 1)	
	(4, 1)	
	(1, 2)	
<i>i</i>	(4, 2) <i>j</i>	1
	(4, 3)	1
	(1, 4)	1
	(2, 4)	1
	(3, 4)	1

```
>> A = full(A_sparse); % Don't do if matrix is large!
```

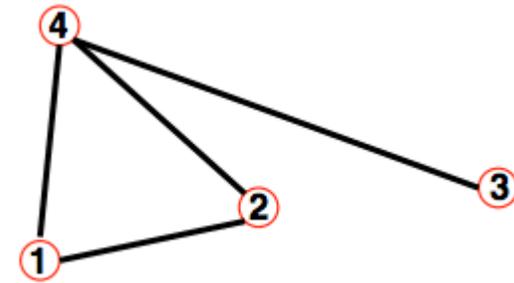
```
>> A_sparse = sparse(i, j, ones(size(i)));
```

```
>> [i, j, w] = find(A_sparse);
```

Network representation

Adjacency list

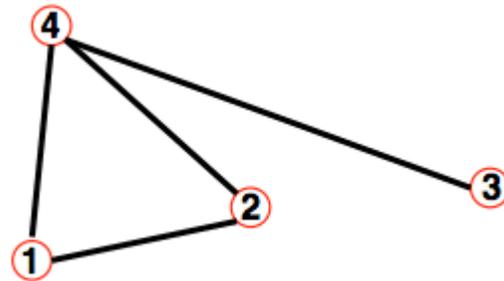
```
>> node = struct;  
>> node(1).neighbors = [2 4];  
>> node(2).neighbors = [1 4];  
>> node(3).neighbors = [4];  
>> node(4).neighbors = [1 2 3];
```



1x4 **struct** with 1 field

Fields	neighbors
1	[2,4]
2	[1,4]
3	4
4	[1,2,3]

Degree distribution

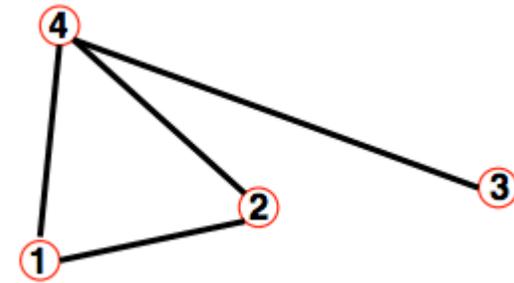


```
>> A = [0 1 0 1;1 0 0 1;0 0 0 1;1 1 1 0];
```

```
>> k = sum(A, 1)
```

```
k = 2 2 1 3
```

Degree distribution



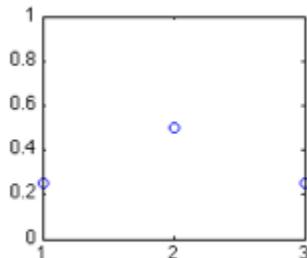
```
>> A = [0 1 0 1;1 0 0 1;0 0 0 1;1 1 1 0];  
>> k = sum(A, 1)  
k = 2 2 1 3
```

```
function [x,y] = distrib(input)
```

Your code here

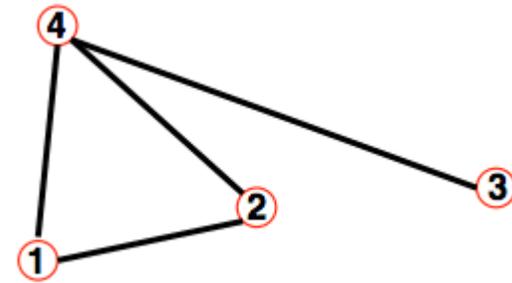
Hint: unique(), histc()

```
>> [x,y] = distrib(k);  
>> plot(x, y, 'o'); ylim([0 1])
```



x:	1	2	3
y:	0.2500	0.5000	0.2500

Cumulative degree distribution



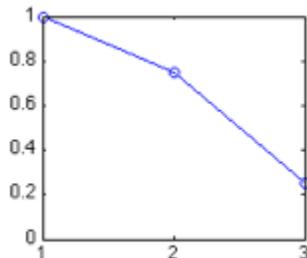
```
>> A = [0 1 0 1; 1 0 0 1; 0 0 0 1; 1 1 1 0];  
>> k = sum(A, 1)  
k = 2 2 1 3
```

```
function [x,y] = cumdistrib(input)
```

Your code here

Hint: cumsum()

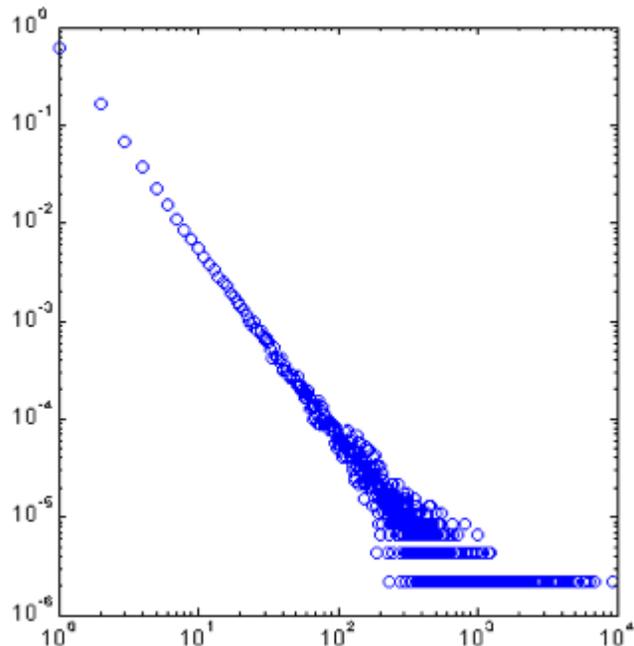
```
>> [x,y] = cumdistrib(k);  
>> plot(x, y, '-o'); ylim([0 1])
```



x:	1	2	3
y:	1	0.7500	0.2500

How this looks in a real network

```
>> [x,y] = distrib(k);  
>> loglog(x, y, 'o'); hold on
```

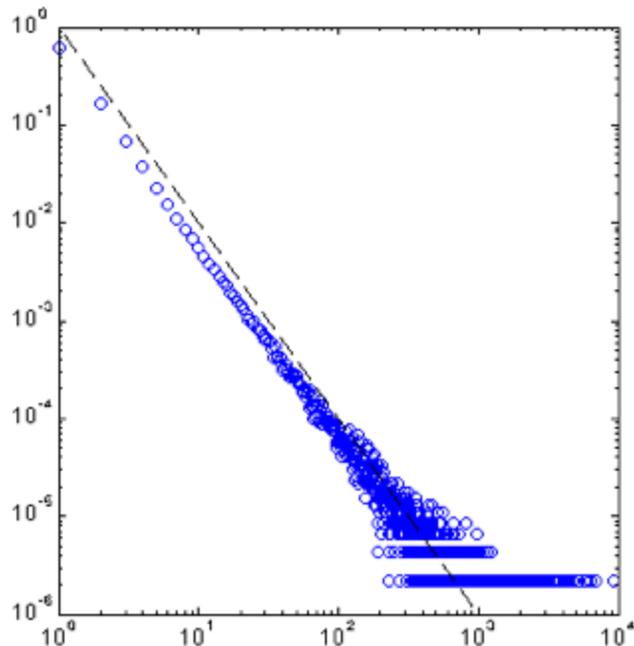


How this looks in a real network

```
>> [x,y] = distrib(k);
```

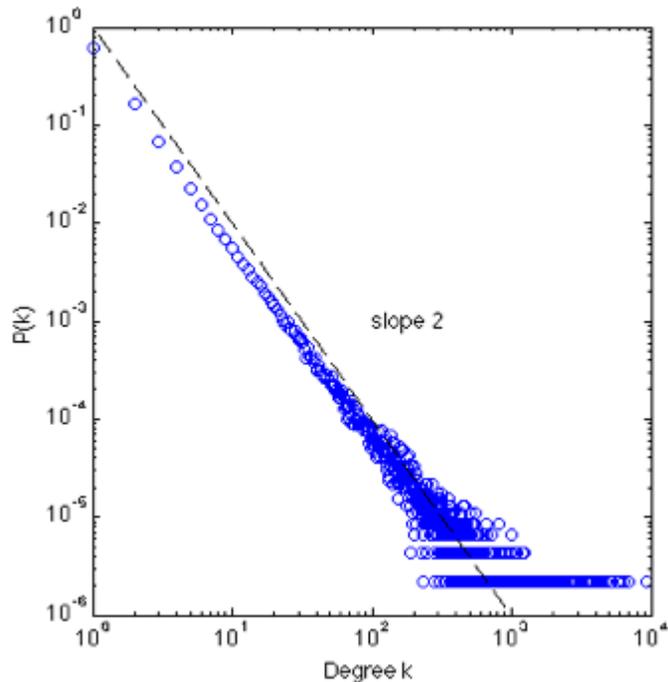
```
>> loglog(x, y, 'o'); hold on
```

```
>> loglog([x(1) x(end)], [x(1) x(end)].^(-2), '--k');
```



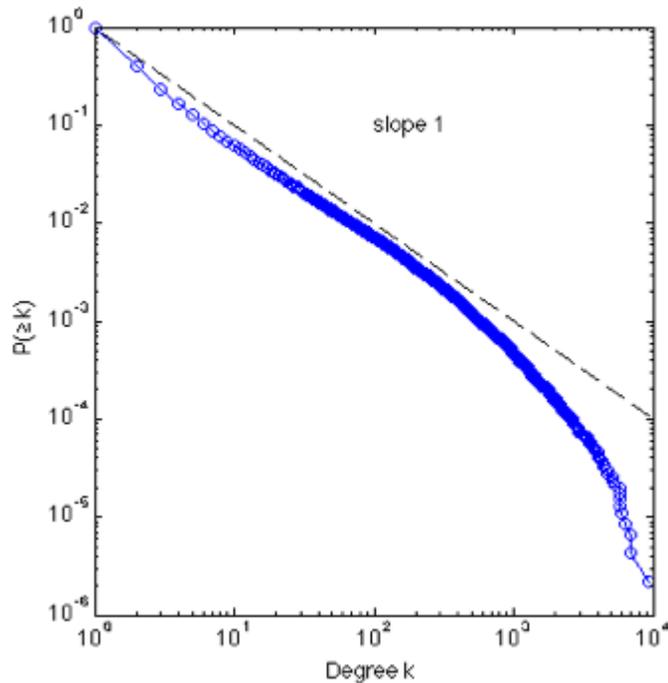
How this looks in a real network

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>> [x,y] = distrib(k);  
>> loglog(x, y, 'o'); hold on  
  
>> loglog([x(1) x(end)], [x(1) x(end)].^(-2), '--k');  
>> text(10^2, 10^-3, 'slope 2');  
>> xlabel('Degree k'); ylabel('P(k)');
```



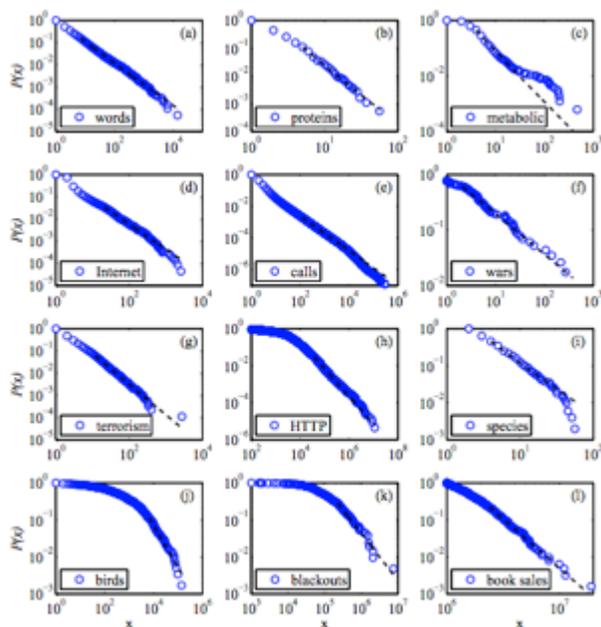
How this looks in a real network

```
>> [x,y] = cumdistrib(k);  
>> loglog(x, y, 'bo'); hold on  
  
>> loglog([x(1) x(end)], [x(1) x(end)].^(-1), '--k');  
>> text(10^2, 10^-1, 'slope 1');  
>> xlabel('Degree k'); ylabel('P(\geq k)');
```



Proper power law fitting should use Maximum Likelihood method!

See details & code on Aaron Clauset's website:
<http://tuvalu.santafe.edu/~aaronc/powerlaws/>



Often “power-laws”
are not power-laws

For least squares fitting, use `polyfit()` and `polyval()`

Logbinning (first try)

```
>> bins = logspace(0, 4, 40); % Generate logarithmic bins
```

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>> bins = logspace(0, 4, 40); % Generate logarithmic bins  
>> pbins = histc(k, bins); % Count degrees in each bin
```

Logbinning (first try)

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>> bins = logspace(0, 4, 40); % Generate logarithmic bins
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```

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```

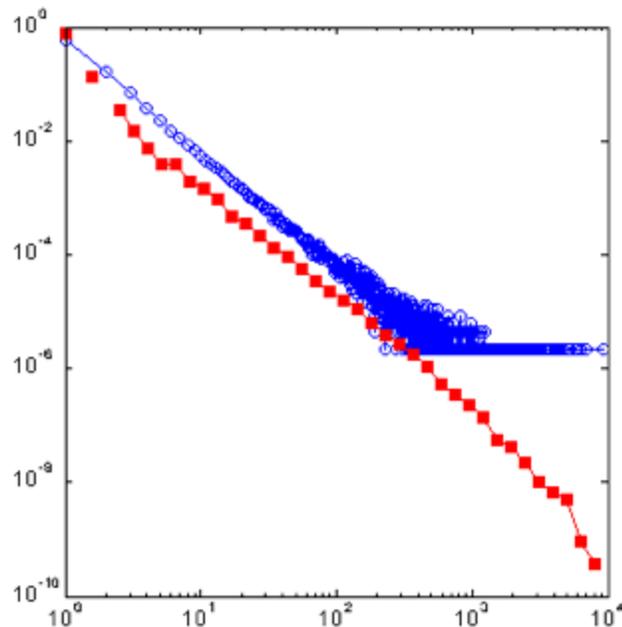
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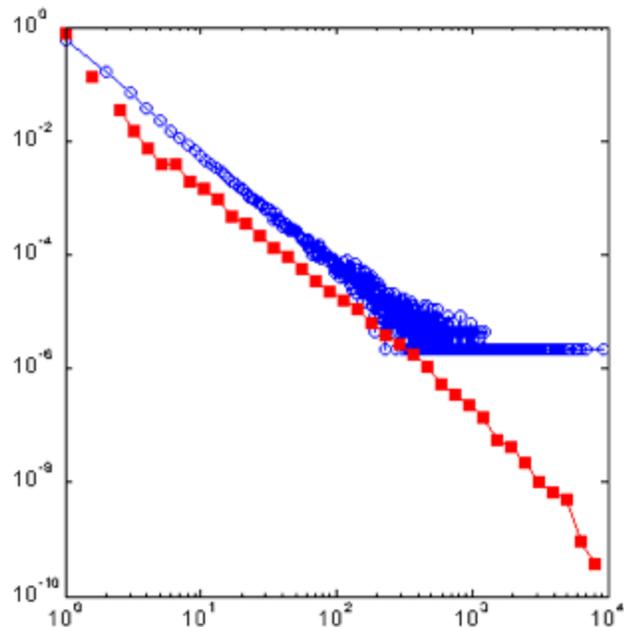
>> loglog(x, y, '-o'); hold on % Plot
>> loglog(bins, pbins, '-sr', 'MarkerFaceColor', [1 0 0]);
```



Logbinning (first try)

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```



bins:

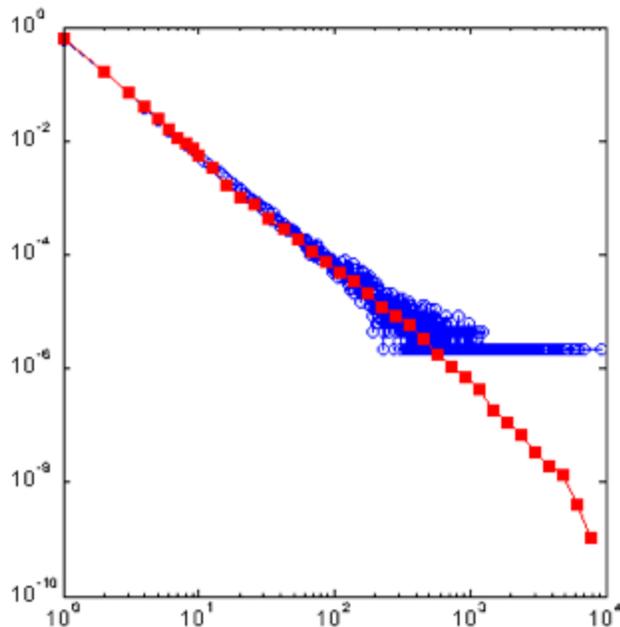
1	2	3	4	5	6	7	8	9	10
1	1.2664	1.6037	2.0309	2.5719	3.2570	4.1246	5.2233	6.6147	8.3768

pbins:

1	2	3	4	5	6	7	8	9	10
0.7963	0	0.1327	0	0.0353	0.0150	0.0072	0.0039	0.0039	0.0020

Logbinning

```
>> bins = [linspace(1,9,9) logspace(1, 4, 30)];  
>> pbins = histc(k, bins); % Count degrees in each bin  
>> pbins = pbins(1:end-1); % Remove last pbin, due to how histc works  
>> pbins = pbins./diff(bins); % Divide by bin widths  
>> pbins = pbins./sum(pbins); % Normalize  
>> bins = bins(1:end-1); % Remove last bin  
  
>> loglog(x, y, '-o'); hold on % Plot  
>> loglog(bins, pbins, '-sr', 'MarkerFaceColor', [1 0 0]);
```



bins:

1	2	3	4	5	6	7	8	9	10
1	2	3	4	5	6	7	8	9	10

pbins:

1	2	3	4	5	6	7	8	9	10
0.6370	0.1703	0.0726	0.0390	0.0237	0.0162	0.0115	0.0090	0.0072	0.0055

MatlabBGL: Boost Graph Library is...

...a MATLAB package for working with large graphs

...written in C → very fast!

https://www.cs.purdue.edu/homes/dgleich/packages/matlab_bgl/

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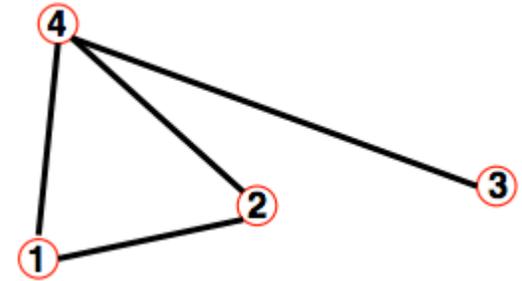
I have tested MatlabBGL 4.0 with every system in green.

	Win32	Win64	Linux32	Linux64	MacPPC	Maci386
Matlab 7.0						
Matlab 7.1 SP3			■	■		
Matlab R2006a				■		
Matlab R2006b				■		
Matlab R2007a	■	■		■	■	■
Matlab R2007b				■		
Matlab R2008a			■	■		
Matlab R2008b						

It generally works
with other specs

MatlabBGL has most algorithms you will need

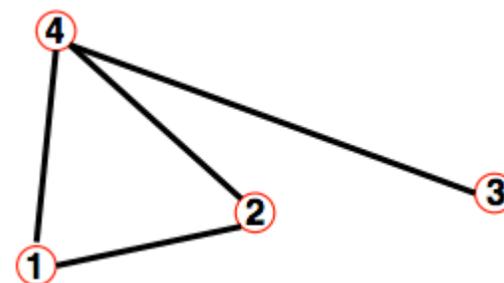
Works with both full and sparse matrices,
weighted and directed networks



```
>> C = clustering_coefficients(A)'  
C = 1.0000 1.0000 0 0.3333
```

MatlabBGL has most algorithms you will need

Works with both full and sparse matrices,
weighted and directed networks



```
>> C = clustering_coefficients(A)'  
C = 1.0000 1.0000 0 0.3333
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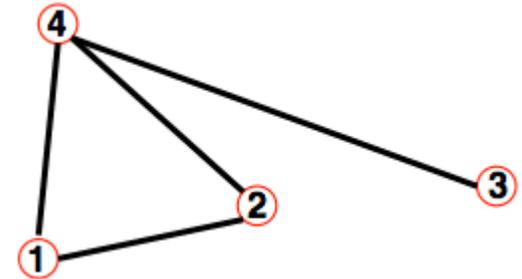
```
>> SP = all_shortest_paths(A)  
SP =  
    0     1     2     1  
    1     0     2     1  
    2     2     0     1  
    1     1     1     0
```

```
>> asp = mean(SP(SP~=0)) % average shortest path  
asp = 1.3333
```

MatlabBGL has most algorithms you will need

```
>> B = betweenness centrality(A)'
```

```
B = 0 0 0 4
```



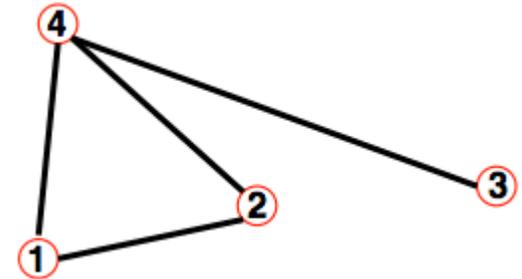
```
>> [B,B1] = betweenness centrality(A_sparse); B1 = full(B1)
```

```
B1 = 0 1 0 2  
1 0 0 2  
0 0 0 3  
2 2 3 0
```

MatlabBGL has most algorithms you will need

```
>> B = betweenness centrality(A)'
```

```
B = 0 0 0 4
```

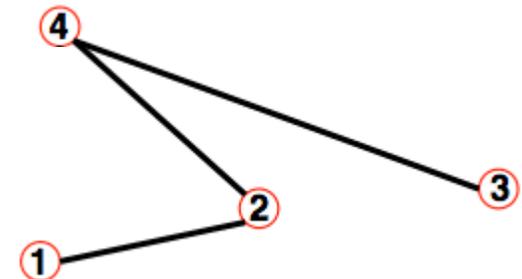


```
>> [B,B1] = betweenness centrality(A_sparse); B1 = full(B1)
```

```
B1 = 0 1 0 2  
1 0 0 2  
0 0 0 3  
2 2 3 0
```

```
>> T = mst(A) % Minimum spanning tree
```

```
T = (2,1) 1  
(1,2) 1  
(4,2) 1  
(4,3) 1  
(2,4) 1  
(3,4) 1
```



MatlabBGL has most algorithms you will need

```
>> ER = full(erdos_reyni(3,0.5))
```

```
ER = 0     1     0
      1     0     1
      0     1     0
```

```
>> SG = full(star_graph(4))
```

```
SG = 0     0     0     1
      0     0     0     1
      0     0     0     1
      1     1     1     0
```

```
>> CG = cycle_graph(4)
```

```
CG = (2,1)     1
      (3,2)     1
      (4,3)     1
      (1,4)     1
```

and much more...

MatlabBGL also implements simple layouts

```
% circle_graph_layout
```

```
G = cycle_graph(8);
```

```
X = circle_graph_layout(G);
```

```
gplot(G,X);
```

```
% fruchterman_reingold_force_directed_layout
```

```
G = grid_graph(8,7);
```

```
X = fruchterman_reingold_force_directed_layout(G);
```

```
gplot(G,X);
```

```
% kamada_kawai_spring_layout
```

```
G = grid_graph(8,7);
```

```
X = kamada_kawai_spring_layout(G);
```

```
gplot(G,X);
```

```
% random_graph_layout
```

```
G = cycle_graph(1500);
```

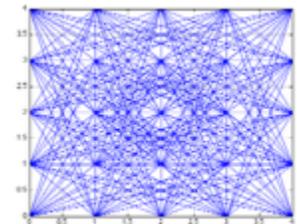
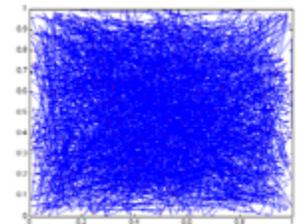
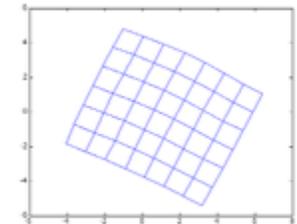
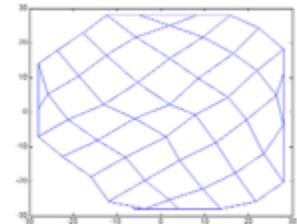
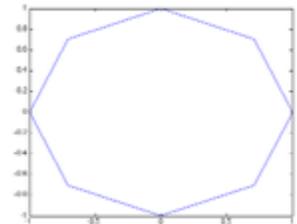
```
X = random_graph_layout(G);
```

```
gplot(G,X); hold on; plot(X(:,1),X(:,2),'r.');
```

```
% Layout on the grid
```

```
X = random_graph_layout(G,int32([0 0 5 5])); % random grid layout
```

```
gplot(G,X); grid on; hold on; plot(X(:,1),X(:,2),'r.');
```



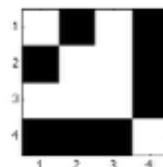
More useful MATLAB functions for working with data/networks

Manual

<http://www.mathworks.com/help/matlab/>

`triu()`, `tril()`: Upper/Lower triangular matrix

`imagesc()`: Scale data and display image



`eig()`: Eigenvalues and eigenvectors

`accumarray()`: Like an SQL “GROUP BY”

`load()`, `save()`, `fscanf()`, `fprintf()`, `csvread()`, `csvwrite()`,
`dlmread()`, `dlmwrite()`: Read and write data from/to files

Example: Loading the lesmiserables data

```
>> e1 = dlmread('edge_list.csv', '\t', 1, 0); % read data (skip header)
>> e1 = [e1; e1(:, [2 1 3])]; % make undirected
>> A = sparse(e1(:, 1)+1, e1(:, 2)+1, e1(:, 3)); % +1 to ids to start at 1
```